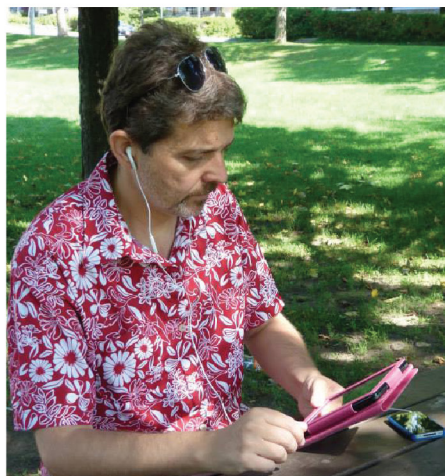


INTRODUCTION TO
ELECTRONIC POETRY

The course is an introduction to the main concepts, moments, and developments in electronic—digital and computational—poetry.



TUE and THU
11:30 am - 2:30 pm
Room: 1816DT

Course Instructor:
Chris Tanasescu
(MARGENTO)

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the main moments in electronic poetry, from the “prehistoric” to the “classic” digital poem to video and then to the most recent tendencies and advances in interactive and interdisciplinary electronic poetry, to multi-, inter- or new-media, to animation, cross-art, and performance digital poetry;

connections between electronic poetry and major schools, movements, and trends in 20th and 21st century poetry: Dadaism and the traditional avantgardes, modernism (and postmodernism), conceptual, concrete, and visual poetry;

3. computer-assisted creative writing or computer-generated poetry;

4. How can machines learn, classify, analyze, and generate poetic diction, form, and style? What are the most advanced and innovative theoretical approaches and computational tools used in analyzing poetry, and what are the most remarkable programming accomplishments in generating poetry by observing various genre-related constraints?

5. Students are encouraged to discover, analyze, assess, and integrate in their own work new resources, approaches, and directions in electronic poetry.

