HA2F2 Venice: Rise and Myth

**Tutors:**TBA

**Seminars:**Taught on-site in Venice

#### **Module Outline**

The course examines the art and architecture of Venice in the light of its unique physical, political and cultural situation. The city's links with the Byzantine empire, its status as a maritime republic and its distinctive political situation fostered a culture different from those of other Italian cities and which can be studied as a discrete entity. The relationship between art and its various contexts will be surveyed using the physical evidence of the city and its past. The influence of Venice on art in the terraferma will also be examined through, for example, study trips.

### **Seminar Syllabus**

Week 1: Birth of Venice

Week 2: Venice and San Marco

Week 3: Giotto and Padua

Week 4: Sculpture

Week 5: Rise and Myth

Week 6: Travel Week

Week 7: The Venetian Scuole

Week 8: Architecture

Week 9: Sacred Art in Venice

Week 10: Profane Art in Venice

#### **Module Format**

This module is based around weekly on-site seminars in various locations around Venice, day-trips to the Venetian Islands, Padua and the Palladian Villas, as well as two-hour weekly lectures. The seminars are student led which means that you are all expected to complete the required reading, contribute to class discussions and present. Much of the required reading is available in the library of Palazzo Papafava, but you are also expected to get to grips with using libraries in Venice.

Each of you is required to present on an artwork that will be assigned to you. This requires not only independent research, but you must visit the seminar location prior to presenting and consider aspects such as lighting, location and context. Your presentations will be assessed, counting for 10% of your module mark. They should last 15 minutes and must be stimulating and consider issues that can lead to further discussion. For further information, please look at the Student Intranet seminar presentations advice. Please begin preparing for your presentations well in advance and take the opportunity to see the module tutors in their office hours for any advice on further readings relevant to your assigned objects.

#### **Module Aims**

By the end of the module you should be able to:

• Demonstrate an understanding of developments in Venetian art and architecture from 1100 to 1600.

• Analyse works of art with respect to the cultural and physical context.

• Gain confidence by speaking in front of works of art.

• Increase your knowledge of Italian by completing 30 hours of language tuition leading to a certificate from the University of Venice Ca'Foscari.

#### **Workload**

1 x 2 hour weekly lecture

1 x 2 hour seminar

3 x Trips

30 hours x Italian Language Tuition

You should carry out a minimum of 10 hours of independent study per week on this module.

#### **Assessment**

**30 CATS**

A 3,000 word workbook due in week 1 of the spring term (60% of total module mark)

A slide test in week 10 of the autumn term (30% of total module mark )

Spoken engagement or alternative for specific learning differences (10% of total module mark)

#### **Introductory Reading**

P. F. Brown, The Renaissance in Venice, London, 1997

D. Chambers, The Imperial Age of Venice, London, 1970

J. White, Art and Architecture in Italy 1250-1400 (Pelican History of Art), Harmondsworth 1966, 3rd edn. 1993

N. Huse & W. Wolters, Art of Renaissance Venice, architecture, sculpture and painting, Chicago, 1990

D. Howard, The Architectural History of Venice, London, 1980

P. Humfrey, Painting in Renaissance Venice, London, 1995

 **Resources**

[Search the Venice Library via our web catalogue](http://webcat.warwick.ac.uk/search/X) - set Venice Library in the Location: box

New! [Database of the photocopies available in Venice](http://venice.lib.warwick.ac.uk/) deep-linked to full-text content wherever available

[Bibliography](https://warwick.ac.uk/fac/arts/arthistory/studentpages/ug/modules/venicemyth/bibliography)