FREE ELECTIVES + WORKSHOPS 2018-19

Free Electives (of which Workshops are a sub-category) may be fulfilled by taking:

Any a course in any department at Carleton University you wish to take (including the School of Architecture -- assuming the course is not already counted toward another degree requirement)

A “Workshop” offered by the School of Architecture. Typically meeting for six hours per week, Workshops explore specific topics, techniques and methods of inquiry through design investigation.

WORKSHOPS 2018-19

Workshops are hands on, specialty courses that students may apply to take and use as a “free elective”. Complete the following steps to apply for the workshop of your choice:

Step One: Review the workshop description and ensure you meet the prerequisites of the course.
Step Two: Submit required application via email to associated professor by the application deadline.
Step Three: Await a decision via your Carleton email
Please note: Application to a workshop does not guarantee course access. All applications are reviewed by the instructor after the submission deadline. Students are encouraged to secure alternate registration in the event they are not accepted into a workshop.
Step Four: If you are given approval to take the requested workshop, please forward the email to Michelle O’Farrell MichelleOFarrell@Cunet.Carleton.Ca
You will also need to fill out and submit an override request form on Carleton Central requesting a seat in the course.

Applications are due by 4:00 p.m. on the following date:
Fall Courses – August 15th, 2018
Winter Courses- November 2nd, 2018
Submissions may be electronic or paper and addressed to the attention of the instructor. Students will be notified within three weeks of the deadline whether they have been accepted to the course.
Fall 2017

ARCC 4200B: Structural Morphology - Crossings Workshop  
Instructor: Prof. Manuel Baez  
Description pending.  
Thursdays at 8:35-11:25.  
Application Process: Request permission of instructor via email.  
DEADLINE: August 15th, 2018

Winter 2018

ARCN 3003 -Theatre Production  
Instructor: Yvan Cazabon  
Design and fabrication of theatre productions, one of which is staged on campus.  
Visiting directors, designers, technical consultants and others. Visits to theatres and production facilities. (Workshop).  
Prerequisite(s): permission of the School.  
Lecture, seminar, lab or field work six hours a week.  
Application Process: Request permission of instructor via email.  
Deadline: November 2nd, 2018

ARCH 4801 A: Independent Study: Colour Theory  
Instructor: Greg Andonian  
This course is an introduction to the broad field of colour, texture and materiality that defines the human environment in general, and focuses on human response to space inhabitation in particular – as these manifest in various cultures pertaining to the realm of artifact design. The course is given in seminar and hands-on application modes and will promote debate on issues of real and virtual environments in designing within the physical and cyber space. Topics discussed will be adhering to social, cultural, economic and political aspects of human dwelling, and will be advancing sensitive developments of content, concept, context and comprehension in architectural design. Students will be encouraged to voice their independent judgment, and will be invited to articulate plausible positions as they become more familiar with the challenges posed by the contemporary mind-set in the post-modern age.  
COURSE OBJECTIVES:  
1) Help students to gain critical insights on WHY challenges posed by the incorporation of color, texture and materiality in the design of dwelling environments affects the profession of architecture and society as a whole;  
2) Advance understanding on HOW the 3-D modeling, interactivity and hybridity that work together change the way we engage in current design of artifacts;
3) Promote awareness on WHAT opportunities the global village advances for promoting a novel architecture;
4) Expose students to relevant and important texts on the W/S issues and challenges.

**Application Process**: Students must apply through submission of a course override request.
Course will be filled on a first come, first serve basis.
**Deadline: November 2nd, 2018**

**ARCH 5003 X Digital Craft Workshop**
**Instructor: Steve Macleod – reserved for MArch**

Advanced Digital Workshop - Exploring artistic expressions of digital fabrication technology in representing architectural elements and/or spaces. Prior knowledge of digital illustration and design software required. Applicants must apply directly to instructor for approval.

**Application Process**: Students must apply through submission of a course override request.
Course will be filled on a first come, first serve basis.
**Deadline: November 2nd, 2018**

**ARCN 3003B/ARCH 5003Y Urban Legend(s)**
**Instructor Piper Bernbaum**
Details pending.

*Please note that an early announcement for a drawing course by Adriana Ross is in fact not open to architecture students: it will be a special introductory course for non-architecture students.*