



#### Performance Improvements in Software-defined and Virtualized Wireless Networks

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#### Outline

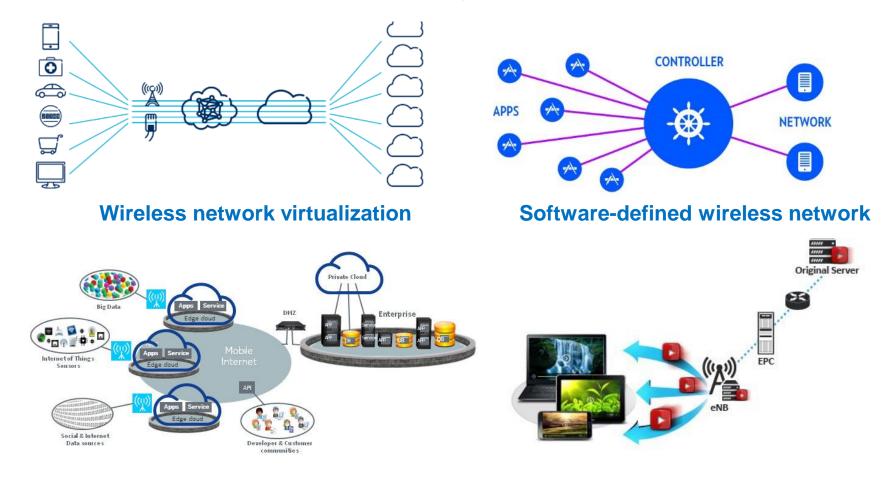


- Motivations and Challenges
  - Network transformation in next generation wireless networks
  - Integration of new networking technologies
- Background on Theoretical Tools
- Completed Works
  - Virtual Resource Allocation and Caching
  - Robust Admission Control of VNs
  - Enhancing QoE-aware Caching in SDWNs
  - Enhancing Video Rate Adaptation in SDWNs
- Conclusions and Future Works

### **Motivations and Challenges**

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Network transformation in next generation wireless networks



#### Mobile edge computing

**In-network caching** 

### **Motivations and Challenges**



- Enhance performance of delivering content by integrating of Caching and Computing with Virtualization and SDN
  - Efficiency of network resources
    - Spectrum
    - Backhaul
    - Cache
    - Computing
  - Utility of network operator
  - QoS of VNs (admission control)
  - QoE (Quality and latency)

In-network Caching			
	Virtual Networks	SDWN	MEC
Caching strategies	Chapter 2	Chapter 4	Chapter 5
Spectrum allocation	Chapter 2	Chapter 4	Chapter 5
Backhaul allocation	Chapter 2	Chapter 4	Chapter 5
Traffic engineering	Chapter 3	Chapter 4	Chapter 5
Admission control	Chapter 3		
Data rate	Chapter 2, 3		
Operator Utility	Chapter 2, 3		
QoE-aware		Chapter 4	Chapter 5



### **Background on Theoretical Tools**

- Summaries on theoretical tools
  - Effective algorithms
    - Convex optimization
  - Distributed
    - Large scale networks
    - Alternating Direction Method of Multipliers (ADMM)
    - Chapters 2 and 5
  - Uncertainty
    - Arrival rate of virtual networks and traffic are not fixed
    - Robust optimization (RO)
    - Chapter 3
  - Decomposition
    - Caching strategies, computing scheduling and bandwidth provisioning are hard to be controlled at the same time.
    - Dual-decomposition
    - Chapters 4 and 5

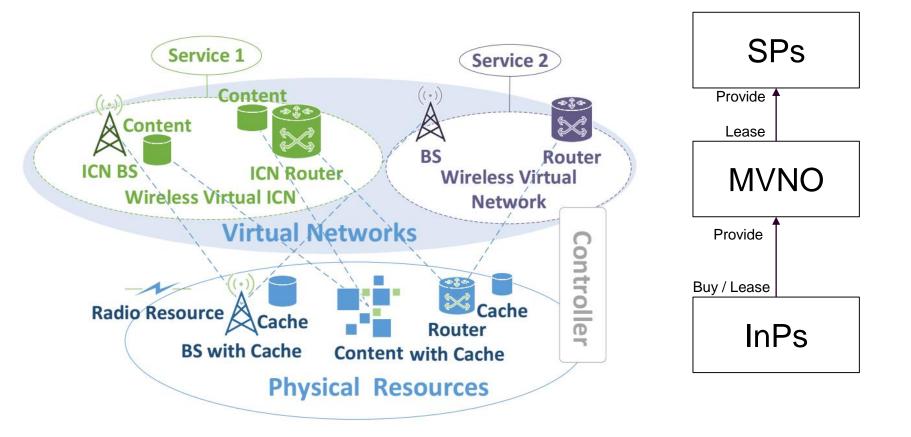


Select the physical resource to satisfy virtual network requests and cache resource to save backhaul resource.

- Virtualization in wireless networks
  - Embed a virtual wireless network on physical networks
    - Selecting node, links, resources
    - Satisfying requirements of virtual networks (VNs)
  - Cross infrastructure providers
  - Large scale networks
  - Multiple criterions
- In-network caching in wireless networks
  - Where to cache: Node selection
  - What to cache: Content selection
- Most of current works address them separately



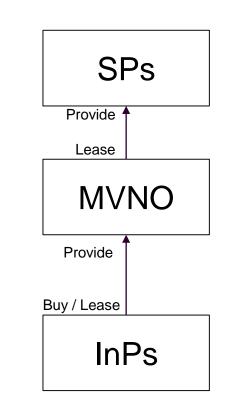
• Framework



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#### **Virtual Resource Allocation and Caching**

- Problem
  - Objective: Maximizing the utility of mobile virtual network operators (revenue from SP- cost from leasing infrastructure).
  - Variables:
    - Base stations association
    - Spectrum and backhaul
    - Cache strategy indicator
      - Decided to cache the content or not.
  - Constraints:
    - Physical resource limitations (local)
    - Single association (global)
    - SP-wise data rate requirements (local)





#### **Virtual Resource Allocation and Caching**

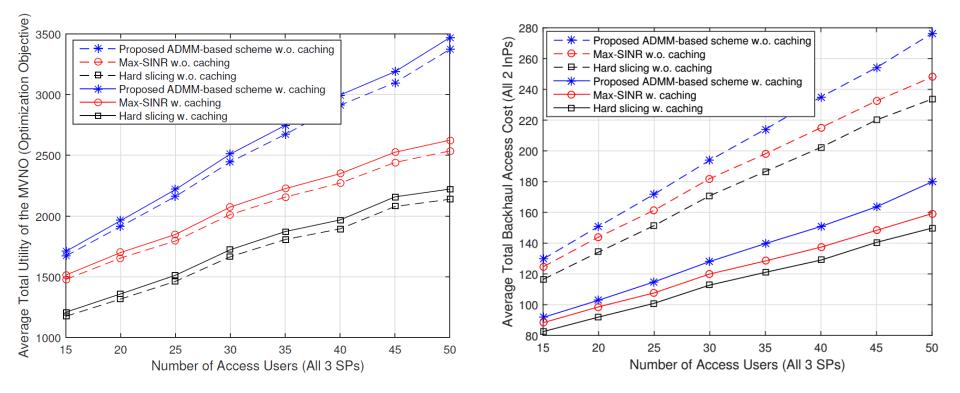


- Challenges and Solutions:
  - Caching benefits
    - Define caching benefits as potential saved backhaul (congestion, latency)
  - Non-convex feasible sets and objective function
    - Relaxing the binary variables to real numbers => round-up => small gap.
    - Transfer the problem to a equivalent convex optimization problem
  - Large number of nodes => centralized method is impossible
    - Deploy ADMM to distributed solve problem in each BS.
    - ADMM = Decomposition method + Augmented Lagrange method
      - Fast convergence, accurate and easy

Decoupling the problem to sub-problems => solving local variables => giving opinion of global variables => solving global variable (minimize differences).

Information exchange only includes BS association, which is just binary sequence.

#### **Virtual Resource Allocation and Caching**



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Limiting the number of VNs embedded in the physical network

- Admission control of VNs
  - Guarantee QoS
  - Maximize the utilization
  - Uncertain traffic
  - Resource reservation
  - Uncertain demand
- VN admission control has not been well studied in the literature

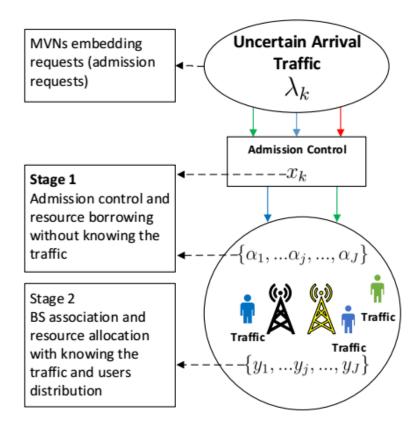


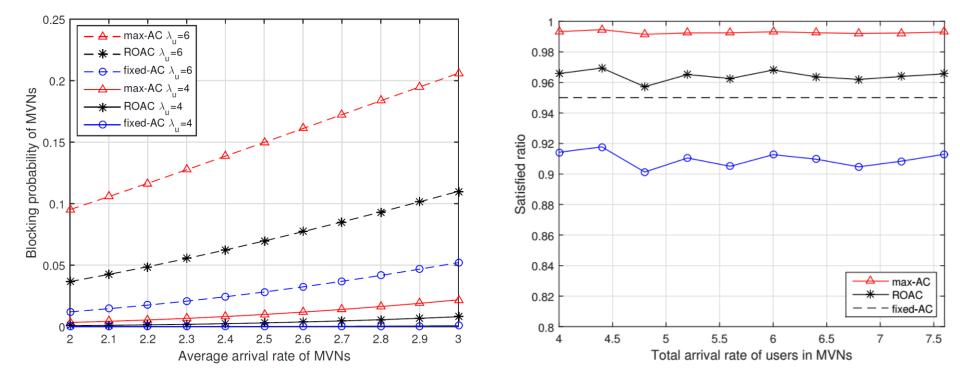
#### • Problem

- Objective: Maximizing the utility of mobile virtual network operators (revenue from SP- cost from leasing infrastructure).
- Variables:
  - Large scale:
    - Admission control (AC)
    - Resource leasing (RL)
  - Small scale:
    - Bandwidth provisioning
- Constraints:
  - Physical resource limitations
  - Data rate requirements
  - Stability

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- Challenges and Solutions:
  - Different optimization levels
    - 2-stage control with the feedback adjustment
      - 1st stage: AC and resource leasing (reservation)
      - 2nd stage: bandwidth provisioning and resource allocation
  - Uncertain traffic and demand
    - 1. hard guarantee (worst case) => waste resource
    - 2. soft guarantee => how to tolerate the uncertainty => Nonconvex
    - Robust optimization => safe reservation => convex optimization problem



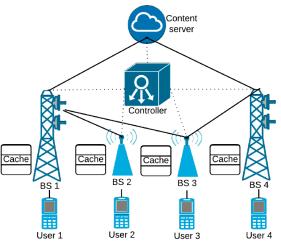






Cache the most appropriate content to BSs to increase the hitting rate and reduce the access delay.

- Dynamic in-network caching
  - Users mobility: a predicted pattern
  - Limited backhaul
- SDWNs
  - Directs traffic easily
    - Traffic engineering
      - Bandwidth provisioning
- QoE of Video
  - Buffer management
  - Resolution selections
- Most of current works address them separately



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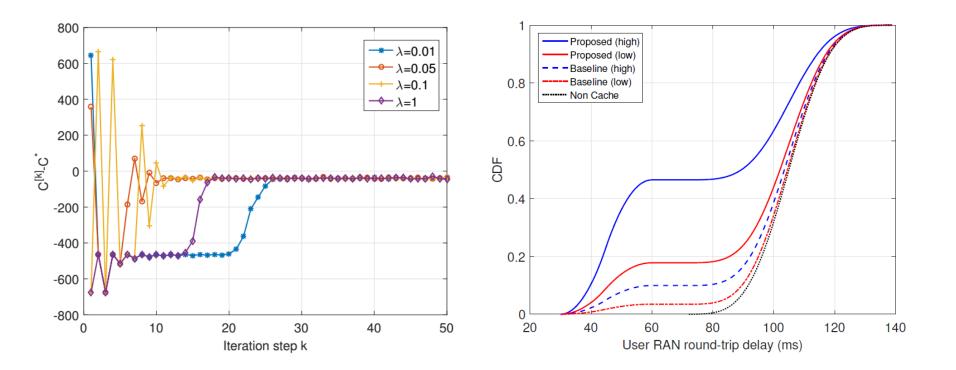


- Objective: Maximizing the average utility of caching content in BSs based on predicted mobility of users.
  - We assume that we know the probability of that a user will be served by a BS.
- Variables:
  - Caching strategies
  - Bandwidth provisioning
  - Video resolution
- Constraints:
  - Physical resource limitations (spectrum and backhaul)
  - Average QoE requirement

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- Challenges and Solutions:
  - Cache, video rate, flows bandwidth are decided by different layers and perform in different time scales.
  - Dual-decomposition to decouple cache from other two variables
    - Joint optimization of video rate are flows bandwidth are traditional cross-layer design.
  - A low complexity algorithm to solve the dynamic caching problem
    - a non-convex problem =>
    - Relax it to convex problem =>
    - Closed-form by using Lagrange method (KKT conditions) =>
    - Rounding Methods Based on Marginal Benefits
    - Small gap



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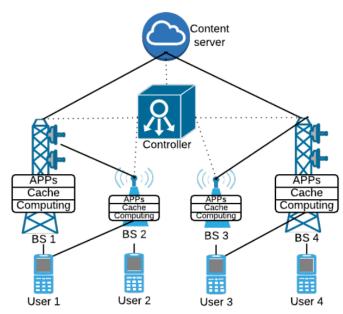


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#### **Enhancing Video Rate Adaptation in SDWNs**

#### Let the network help to select the content and deliver method

- Get the content?
  - Caching
  - Source servers
  - BSs
- Get the preferred version of content?
  - MEC to process
  - Get it from server
- SDWNs
  - Traffic engineering
  - Bandwidth provisioning
  - Multiple source

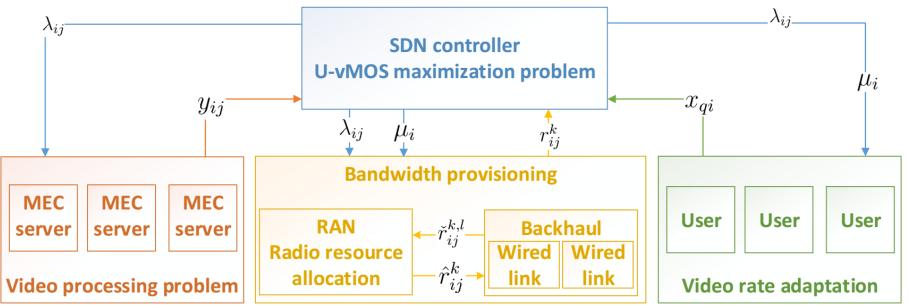


### Enhancing Video Rate Adaptation in SDWNs

- Problem
  - Objective: Maximizing the average U-vMOS (video resolution) of the network
    - U-vMOS is a modified mean opinion score
  - Variables:
    - Source selection
    - Bandwidth provisioning
    - Video resolution
  - Constraints:
    - Physical resource limitations (computing, spectrum and backhaul)
    - Average QoE requirement

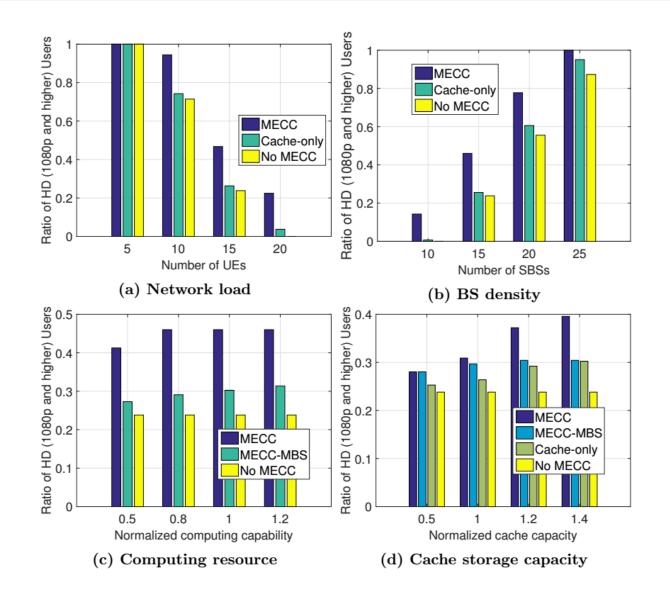
#### Enhancing Video Rate Adaptation in SDWNs

- Challenges and Solutions:
  - Computing, video rate, flows bandwidth are decided by different layers and perform in different time scales.
    - Dual-decomposition to decouple all of them.
  - Low complexity algorithm
    - Distributed by ADMM



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## Enhancing Video Rate Adaptation in SDWNs Carleton



### **Conclusions and Future Works**



- In this dissertation, we investigate performance improvements in software-defined and virtualized wireless networks with advanced convex optimization techniques
- Future works
  - Energy-efficient techniques
  - Advanced power allocation schemes and massive MIMO
  - Ultra-reliable low latency communication
  - Leverage telecommunications with AI

#### **Pulications**



#### • Journal

- 1. C. Liang and F. R. Yu. Enhancing QoE-aware mobile edge caching with bandwidth provisioning in software-defined mobile networks. *Submitted to IEEE Transactions on Wireless Communications*, 2016..
- 2. C. Liang, F. Yu, H. Yao, and Z. Han. Virtual resource allocation in information-centric wireless virtual networks. *IEEE Transactions on Vehicular Technology*, PP(99):1–1, 2016.
- 3. Y. Cai, F. R. Yu, C. Liang, B. Sun, and Q. Yan. Software-defined device-to-device (D2D) communications in virtual wireless networks with imperfect network state information (NSI). *IEEE Transactions on Vehicular Technology*, 65(9):7349–7360, Sept. 2016..
- 4. C. Liang and F. R. Yu. Wireless network virtualization: A survey, some research issues and challenges. *IEEE Communications Surveys Tutorials*, 17(1):358–380, Firstquarter 2015.
- 5. C. Liang and F. R. Yu. Wireless virtualization for next generation mobile cellular networks. *IEEE Wireless Communications*, 22(1):61–69, Feb. 2015..
- 6. C. Liang, F. R. Yu, and X. Zhang. Information-centric network function virtualization over 5G mobile wireless networks. *IEEE Network*, 29(3):68–74, May 2015.

#### **Pulications**



#### Conference

- 1. C. Liang and F. R. Yu. Enhancing qoe-aware mobile edge caching with bandwidth provisioning in software-defined mobile networks. Submitted to 2017 IEEE International Conference on Communications (ICC), 2016.
- 2. C. Liang and F. R. Yu. Bandwidth provisioning in cache-enabled software-defined mobile networks: A robust optimization approach. In *Proc. IEEE 84rd Vehicular Technology Conference (VTC Fall)*, pages 1–5, Sept. 2016.
- 3. C. Liang and F. R. Yu. Mobile virtual network admission control and resource allocation for wireless network virtualization: A robust optimization approach. In *Proc. IEEE Global Communications Conference (GLOBECOM)*, pages 1–6, Dec. 2015.
- 4. C. Liang and F. R. Yu. Virtual resource allocation in information-centric wireless virtual networks. In *Proc. IEEE International Conference on Communications (ICC)*, pages 3915–3920, June 2015
- 5. C. Liang and F. R. Yu. Distributed resource allocation in virtualized wireless cellular networks based on ADMM. In *Proc. IEEE Conference on Computer Communications Workshops (INFOCOM WKSHPS)*, pages 360–365, Apr. 2015.
- 6. Y. Cai, F. R. Yu, and C. Liang. Resource sharing for software defined D2D communications in virtual wireless networks with imperfect NSI. In *Proc. IEEE Global Communications Conference (GLOBECOM)*, pages 4448–4453, Dec. 2014.

#### Patent application

1. Chengchao Liang, F. Richard Yu, Ngoc Dao, Senarath Gamini and Hamid Farmanbar, "Data prefetching in mobile networks", Filed by Huawei, Canada, *US provisional patent application no: 85194217US01*, application date: 30 Nov. 2016.



# Thank you!