GDS Interview with project leads guide

Reuse of this interview in any way must include the following citation: Marshall, D. & Del Gaudio, C. (2021) Gendered Design in STEAM Program, Carleton University

August 18, 2021
Authors: Dominique Marshall and Chiara Del Gaudio
This guideline has been designed and will be used within the parameters of ethical approval for the research of the GDS program by Carleton University. The ethic clearance #115041 was granted on February 18, 2021.

The leader of each project will be interviewed with a semi-structured interview based on an oral history approach.
Interviews will be recorded on Zoom and transcribed.
Interviews with Portuguese and Spanish native speakers will be held in Spanish and Portuguese, then transcribed and translated.

SCRIPT
The interview will be conducted according to the following script.

Part A
The interview will start by saying: Tell us the story of your project…
After that, they will allow the interviewee to speak freely without interruption.

When the interviewee stops, the interviewer will try to address the following themes if they had not been addressed previously.

Specifically, the interviewer should try to address the following themes when they have not (or little) been mentioned from the interviewee's very words in their first answer.

It is important to allow the interviewees to use their vocabulary and not to force the use of specific words such as design, gender, STEAM. Therefore, the interviewer should try to address only the topics that have not been mentioned in any way/with any (even alternative) word. This might even lead to an interview without the words design, gender, STEAM in it.

Part is divided into **A1** and **A2**:
- A1 is about the project in general.
- A2 about the program in particular.

A1
Note: in ==yellow== we highlighted the key themes addressed in part A1.
- The connection between their ==life and professional== experience and the idea at the base of their research project.

- The relevance of the research project for the local ==community/context==;
Furthermore, in this regard, see if they explain/mention and try to address is if they do not:
  - which community they are talking about*
  - if they do not mention ==local==, do it and see how they define it

o   their former idea of community engagement/participation

Note: notice the ==language== used in relations with communities (if necessary) and how does this colour their understandings of the notions of gender, design, and STEAM

see which community they mention without forcing any region/country/continent category on them.

- The relevance of the research project for the discipline;
  In this regard, see if they explain/mention and try to address is if they do not:
    o   their former understanding of questions of relations between disciplines
    o   different types of STEM knowledge (ITK, not scientific)

- The process to make their research/design process gender-inclusive;
  In this regard, see if they explain/mention and try to address is if they do not:
    o   their former understanding of questions of ==women, men/family/roles/ gender==**
    o   ==class (***rich and poor)/generations== (***young and old; children and aged..)
        **use all three words in order to force the word "gender" on them
        ***use both words in order to not force one of them on them
    o   their former understanding of questions of design
    o   their understanding of the place of ==making== in the project****
        ***use "making" first if they don't use "design"

- Challenges to gendered design practice and research posed by ==COVID-19== and how they have addressed them;

Important: make sure that they have spoken of ==before and during== (what took shape during the project) the project.

A2

Note: A2 is a part of the interview that should be secondary unless the initial answer to A1 question makes it bigger.

- The program's influence
    o   Role of the meetings with regional experts.
    o   Role of the regional grouping.
    o   Role of the meetings with sector experts.
    o   Role of sector grouping.
    o   Role of other meta-activities:
        -   LabOne and LabTwo, and project advancement.
        -   Bulletin.
        -   Expectation regarding the forthcoming exhibit.
        -   Others.

Part B

The interviewer will ask:
-   How do you see the sequels to this adventure? What would help? What might be possible?

-   If we think about the sustainability of this research and practice over time, what would you say/think…

-   Any dreams for the future? (more general)