# Prototyping activity timeline

GENDERED DESIGN IN STEAM

## Instructions

Using the previous activity (the prototype background overview) the research team along with the supporting RA will fill out their prototyping journey on a timeline.

You will use information that was pulled out from the previous step and all new info that the project may have developed recently (not in project update reports). As well there may be some supporting pictures and insights that the project team has started to collect that will also be valuable additions to include on the timeline.

***Remember**, prototyping activities can be physical, digital, or anything else related to a prototype, this can all be considered a prototyping activity.

Step 1. collect all relevant information in regards to prototyping activity (how many are there? when did it occur? find all pictures and relevant information).

Step 2. Upload pictures, sketches, documents, or any other supporting visuals to represent the prototyping activity.

Step 3. Place the pictures (or alternate visuals) at the appropriate place in time on the timeline.

Step 4. Copy the template below, place under each prototyping activity (in the correct place in time) and fill in the boxes for each prototyping activity.

- Describe the prototyping activity, what was it? what did it do? what were some challenges or limitations? who was involved in the process? what are some key insights or learnings from the process?

Description of the prototyping activity, what was it? what did it do? who did it involve? what were some challenges or limitations?

What are some key insights or learnings from the process?

note: replace these pictures or delete them

Pictures

November 2020 — January 2021 — March 2021 — May 2021 — July 2021 — September 2021

Description of the prototyping activity, what was it? what did it do? who did it involve? what were some challenges or limitations?

What are some key insights or learnings from the process?

note: can move these boxes to another location on timeline

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