1ST SESSION – Monday, April 29, 2019

Prehistoric to end of Ancient Egypt, 200,000bc to 300bc - Basic shelter and the beginning of art to end of longest era.

Cave Dwelling – 60,000 years ago – Shelter, security, safety. Not a built or designed structure.


Greatest cognitive revolution – communication through images and stories – 70,000 years ago. The birth of art. Cave painting.


Dolomites – 4,000BC – massive free-standing structures. Appearance of astronomy and graphics in architectural design.


City of Ur (now Iraq) – 2,100BC Ziggurat architecture. Hierarchy of society and in spacial design.
2.
Psychology in architecture – Ethos of insecurity in design – inward looking architecture.

Ancient Persia – the courtyard house – concept of Riyadh. Imported by the Moors to southern Spain, then to Spanish Colonies including San Miguel de Allende.

Ancient Egypt – longevity (3,100 – 332BC), immortality, life after death, appearance of human ruler representing God.


Assyria –
Palace City of Sargon – 700BC. City of Nineveh - 2600BC. Palmyra - 100 - 300AD

**Mesoamerica – Prehistoric to 1,000AD.**