

Course Registration Priority List:

Important Reminder for BCS 4th year standing and stream students: You have been given registration priority for courses required in your program. Please ensure that you register prior to July 28, 2026. Any remaining seats will be released to other students, and there is no guarantee that access can be granted if the course becomes full.

Important Note to all non-BCS students: Approval to take a course does not guarantee there will be space in the course at the time of registration. Students must have the required prerequisite(s) to register, and access is space permitting. You may be approved to join a waitlist if applicable.

(updated: July 24, 2026)

COMP Course Number	Priority 1: Friday, July 10, 2026 (when timetickets open)	Priority 2: Tuesday, July 28, 2026 (by 4:30pm) CROS= registration override request. SPACE PERMITTING	Priority 3: Students must submit registration override request (CROS) through Carleton Central. All CROS requests will be flagged as pending and will be reviewed on the following dates: Fall courses – Tuesday, August 11, 2026 Winter courses – Tuesday, December 8, 2026 SPACE PERMITTING
COMP 1501	Open to students in: BCS: Computer Game Development stream	Open to ALL students in BCS, and CS/MATH Combined Honours.	N/A
COMP 2108	Open to students in: - BCS: Computer and Internet Security stream - BCS: Cybersecurity stream	Open to ALL students in BCS, B.Cyber and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to B.Eng students and non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.

			*NOTE: The Winter section of this course is not available to B.Eng students.
COMP 2109	Open to students in: • BCS: Computer and Internet Security stream • BCS: Cybersecurity stream • B.Cyber • BDS (all concentrations)	Open to ALL students in BCS, Cog Sci, BSc. Major in Computational Biochemistry and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	N/A
COMP 2501	Open to students in: • BCS: Computer Game Development stream	Open to ALL students in BCS and CS/MATH Combined Honours.	N/A
COMP 3008	Open to students in: • BCS: Computer and Internet Security stream • BCS: Cybersecurity stream • BCS: Software Engineering stream • BCS: UX/UI stream • B.Cyber	Open to ALL students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to B.Eng students and non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.
COMP 3105	Open to students in: • BCS: Artificial Intelligence and Machine Learning stream • BDS (all concentrations)	Open to ALL students in BCS, B.Cyber and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.

COMP 3106	Open to students in: - BCS: Artificial Intelligence and Machine Learning stream - BDS: Concentration in Artificial Intelligence	Open to ALL students in BCS, B.Cyber and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.
COMP 3203	Open to all students in: - BCS: Computer and Internet Security stream - BCS: Cybersecurity stream - B.Cyber	Open to ALL students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.
COMP 3501	Open to students in: Computer Game Development stream	Open to ALL students in BCS and CS/MATH Combined Honours.	N/A
COMP 4001	Open to students in: BCS: 4th year standing students	Open to ALL students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	N/A
COMP 4004	Open to students in: BCS: Software Engineering stream	Open to 4 th year standing students in BCS, and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to 3 rd year standing students in BCS, and all B.Cyber, BDS, Cog Sci and CS/MATH Combined Honours. Calendar prerequisites must be met and access is space permitting.

COMP 4010	Open to students in: BCS: 4th year standing students	Open to ALL students in BCS, BDS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	N/A
COMP 4107	Open to students in: - BCS: Artificial Intelligence and Machine Learning stream - BDS (all concentrations)	Updated July 24 - Re: PRIORITY 2 and PRIORITY 3 REGISTRATION ACCESS: This course and waitlist are full; waitlist priority will be given to AI/ ML stream students who need this course in their last year of studies. Open to 4th year standing students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Updated July 24 - Re: PRIORITY 2 and PRIORITY 3 REGISTRATION ACCESS: This course and waitlist are full; waitlist priority will be given to AI/ ML stream students who need this course in their last year of studies. Open to 3rd year standing students in BCS, and all B.Cyber, BDS, Cog Sci and CS/MATH Combined Honours. Calendar prerequisites must be met and access is space permitting.
COMP 4108	Open to students in: BCS: Computer and Internet Security stream BCS: Cybersecurity stream	Open to 4 th year standing students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to 3 rd year standing students in BCS, and all B.Cyber, BDS, Cog Sci and CS/MATH Combined Honours. Calendar prerequisites must be met and access is space permitting.

COMP4116	Open to students in: BCS: 4 th year standing students	Updated July 24 - Re: PRIORITY 2 REGISTRATION ACCESS: This course is full. Open to ALL students in BCS, BDS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	N/A
COMP 4203	Open to students in: BCS: 4th year standing students	Open to ALL students in BCS, B.Cyber and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	Open to B.Eng students and non-BCS students with COMP requirements on their academic audit or as an option in their program. Calendar prerequisites must be met and access is space permitting.
COMP 4501	Open to students in: BCS: Computer Game Development stream	Open to ALL students in BCS and CS/MATH Combined Honours.	N/A
COMP 4601, COMP 4602 and COMP 4701	Open to students in: BCS: 4 th year standing students	Updated July 24 – COMP4701 Re: PRIORITY 2 REGISTRATION ACCESS: This course is full. Open to ALL students in BCS and CS/MATH Combined Honours. Also open to students in the Minor in Computer Science (via CROS as of July 28).	N/A

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